



RULES AND REGULATIONS

AGE DIVISIONS:

- Tiny: Ages 6 & under
- Mini: Ages 7-8
- Petite: Ages 9-10
- Junior: Ages 11-12
- Teen: Ages 13-15
- Senior: Ages 16-18
- Pro-Am: Ages 19+

SOLOS - Dancer's age is determined by their birthdate and age as of January 1st.

DUET/TRIOS and GROUPS - Each dancer's age is determined by their birthdate and age as of January 1st and averaged. Drop the decimal. Contestants will be responsible for showing proof of age to the Competition Director should a question arise.

**A dancer may drop down a maximum of one age group.*

ENTRIES & TIME LIMITS

- Solo: 1 dancer; 2:45 minute maximum

- Duet/Trios: 2 or 3 dancers; 2:45 minute maximum
- Small Group: 4-9 dancers; 3 minute maximum
- Large Group: 10-19 dancers; 3:30 minute maximum
- Line: 20+ dancers; 4:30 minute maximum
- Production: 25+ dancers; 8:00 minute maximum

LEVELS

*Novice: Dancers entered in the Novice level may only perform one solo, and may not participate in more than 5 routines total in the competition. Skills NOT allowed to be performed in the Novice level include: *aerials, handsprings, more than a double pirouette, switch leaps, turns in second or fouettes, flexibility tricks requiring oversplits*. A primary dancer may NOT compete in an Elite routine (except Production).

*Intermediate: Dancers entered in the Intermediate level may not participate in more than 8 routines total in the competition. Skills NOT allowed to be performed in the Intermediate level include: *front aerials, back tucks, layouts, more than a triple pirouette, more than 5 turns in second, any leap that hits at an oversplit (past 180o)*.

*Elite: The Elite level is for students performing 9 or more routines total in the competition, and/or students who are performing at a level inappropriate for the Novice or Intermediate level as described herein. An elite dancer may NOT compete in a Novice routine.

*Specialty: A level for dancers with special needs.

Routines that are entered in a division at odds with these guidelines will be moved by the Judges. Routines that the judges, in their sole discretion, believe to be in the wrong level, will be moved. All judge and competition decisions regarding levels are final.

Group levels will be determined by the level in which MOST of the performers in the group are listed, noting that in no circumstance can an Elite dancer perform in a Novice routine, and the only Elite routine a Novice dancer can perform in is a Production.

CATEGORY

- CONTEMPORARY: Combination of lyrical, modern and jazz styles with a focus on technical elements, unexpected movements and expressions.
- LYRICAL: Performance that demonstrates balance, extension, fluidity and control, while showing strong emotions.

- JAZZ: Routine consisting of primarily jazz technique.
- MUSICAL THEATER: Performance featuring any style of dance from a Broadway show, movie or television show.
- HIP HOP: Routine consisting of street style or hip hop technique.
- TAP: Performance featuring syncopated rhythms while using tap shoes.
- CLOGGING: Routine consisting of traditional or contemporary clogging technique.
- LITURGICAL: Routine that includes music and movement as a form of worship.
- BALLET: Ballet technique that includes formal classical movements.
- POINTE: Classical ballet technique with the use of pointe shoes.
- MODERN: A free, expressive style of dance using true modern dance techniques.
- CHARACTER: Routine that portrays a recognizable character throughout.
- OPEN: Any category or combination of categories listed.
- ACRO: routine consists of controlled acrobatic tricks.

Any routine NOT entered as an Acro routine that consists of multiple acrobatic tricks may be moved to the Acro category by the judges, at the sole discretion of the judges and Dance Dynasty.

SCORING

- Contestants and Studio Owners agree that all decisions of the panel of judges are final and cannot be contested.
- Each entry will be evaluated as followings:
 - Technique - 50 points total
 - Execution of Performance / Stage Presence - 35 points total
 - Overall Impression - 15 points total
- Ties will be broken by technique score.

PHOTO & VIDEO

- Dance Dynasty is thrilled to offer its dancers FREE professional photos/videos for all routines.
- Photos and Videos will be available through the Dakiki App.
- All video recording and photography of any kind is prohibited! Failure to comply, could result in the disqualification of the routine. Dance Dynasty reserves the right to remove the media being used or those using it from the event.

MUSIC

- Studios are required to upload all music online after completing registration.

- Music must be uploaded 2 weeks prior to the scheduled competition. We ask that you bring a back up option (iPod , iPhone or iPad). We will NOT be able to play music from CDs

PROPS

- No Liquid, paint gel, aerosol, glitter, fog, smoke, powder, paint powder, ashes or similar substances that would affect the dancing surface is allowed unless specifically approved by Dance Dynasty. If this occurs, the routine may be scored lower by judges or disqualified.
- Props are allowed as long as they are free standing. Scenery or backdrops requiring the use of theater fly system may not be used. If props are used, they must be prepared, set up and removed quickly.
- Helium Balloons are not permitted unless permission is given from the specific venue.
- For safety purposes, all props have a maximum of 12 feet tall. Dancers may only stand on props NO HIGHER than 5'10"tall.
- No Human props. A human prop is a person acting as a prop and one that can be seen clearly by the audience but does not dance with the group. Human props may pay as a participant and will be averaged into the age level of the group.
- Props may not be plugged in. Plugging in props could cause a fuse to be blown delaying the competition.

AWARDS

- Every entry/routine will receive an award representing their adjudicated award from a panel of three judges.
- Dance Dynasty's adjudications are: Gold, High Gold, Platinum, High Platinum, and Diamond.
- In each level and age division, all entries will be called for their overall placement. Adjudications will be announced at the same time as the routine's overall placement. At Dance Dynasty, there will be two categories for Overall scores in each level/age division - One for any tap and clogging entries, and One for all other entries.
- Each Session of competition will also have a Top Three Overall - meaning the top three scores across all divisions in that session.
- Additional Awards Judges Awards: At every competition, judges will select solos or groups displaying standout qualities. Judges' awards will not be based on adjudicated awards. Entries in all levels, ages and styles are eligible for judges awards. Additionally, each Judge will pick one Studio award to award. Studio

awards can be for things such as outstanding technique, choreography, unique ideas etc.

- Photogenic Entries These awards will be given to the dancers that prove to be the most photogenic. Photogenic entries can be submitted on the day of the competition at the merchandise table.
- Dance Dynasty Buzzer Beaters! For a max of three (3) routines throughout the entire competition, our judges may hit their buzzer to indicate a Buzzer Beater performance!

TITLE COMPETITION

- The Title Competition is open to any dancer that is registered with a solo.
- Dance Dynasty will award a Title Winner in each age group and division.
- Title Winners will receive the official Dance Dynasty crown.
- The title competition will consist of the dancer's solo (50%), on stage introduction and question (25%), and on stage improv (25%). If a dancer has more than one solo, they must indicate which solo will be included in the Title Competition.

IMPROV COMPETITION

- Dance Dynasty will offer an Improv competition at the end of each group routine session, for dancers in that session.
- Dancers will be given a number to wear on stage, and Dance Dynasty will play a random song for dancers to dance to for 30 seconds. Depending on the number of dancers participating, there may be up to 3 rounds of eliminations to arrive at the improv winner for the session.

GENERAL INFORMATION

- All balances must be paid at least two (2) weeks prior to the competition.
- No personal or company checks will be honored.
- Dance Dynasty reserves the right to add additional competition days and/or move the competition due to unforeseen circumstances.
- Dance Dynasty reserves the right to cancel any event that does not meet the minimum number of applicable entries. In the event of a canceled competition, all entry fees will be refunded.
- There will be NO refunds for entries if the competition occurs.
- Throwing items into the audience is not permitted.
- Approaching the judge's table is not permitted.

SCHEDULE and MODIFICATIONS

- All entries must be correct and verified through the studio's dashboard. Any modifications to dancers, group sizes, age divisions or levels must be made prior to the release of the final schedule.
- There will be NO modifications made at the event. Once the final schedule is released, no modifications will be allowed.
- All entries must be ready to perform up to one hour ahead of schedule.
- All music files must be uploaded two (2) weeks prior to the competition.
- Performances must perform in the order of the schedule.
- An act that re-performs may only be re-adjudicated if during the original performance, the technical error was committed by Dance Dynasty. Otherwise, any acts re-performed will have the original score applied. Re performance opportunities are at the discretion of the director.

SAFETY

- Dance Dynasty and the hosting facility are not responsible for any kind of damage, loss or injury sustained by contestants or spectators or their property while attending the event. Dancers competing take certain inherent risks when involved in any physical activity. Participation in this competition indicates the acceptance of such risks. Therefore, upon registration to any Dance Dynasty event, it is agreed that participants will not hold Dance Dynasty, its directors or employees responsible for injuries that occur or illnesses that may be contracted during the event.